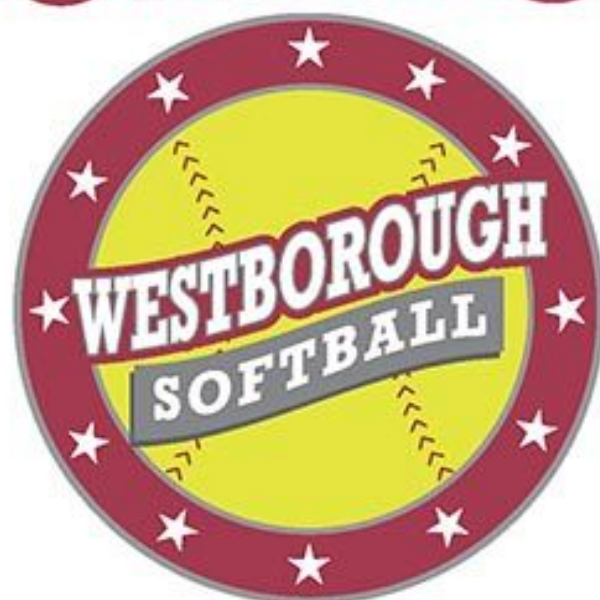


BATTLE **in the** **BOROUGH**



Softball **Tournament**

12U Girls Softball

June 14 - 16, 2019

Westborough, MA



Battle in the Borough Softball Tournament - 12U

GENERAL INFORMATION

DIRECTIONS

The tournament games will be played at Greg Montalbano Memorial Field (aka Gregs), 66 Upton Rd. Westborough, Massachusetts.

PARKING

There is a large parking lot located at the fields, parking shouldn't be an issue.

FIELDS

There are minimal bleachers at the fields, but there is plenty of room for lawn chairs. The back field is on your right as you face the fields and the front field is to the left. Dogs and personal grills are not allowed at the facility.

CONCESSIONS

We will be offering hotdogs and popcorn and a variety of snacks and drinks for the weekend, including assorted candy, chips, goldfish crackers, ice cream, gatorade, and water. We also have a local bakery coming who sells amazing brownies and cake pops!

T-SHIRTS

Tournament t-shirts will be available for sale at the Concession Stand.

AWARDS

Individual trophies will be presented to the winning team and the runner-up team. After every pool play game, each team will select an MVP, who will receive an MVP pin.

Note: No player should receive more than one MVP pin throughout pool play or the playoff round. Please check with the opposing coach to see who has already received a pin. In the championship game, all girls are eligible for a pin, whether or not they've previously received one.

FINAL SEEDING

Match-ups and start times for Sunday's playoff round will be posted to the MASS ASA JO website by 8pm on Saturday.



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12U TOURNAMENT RULES

The “Battle in the Borough” Tournament games will be played under ASA Fastpitch rules except where the following takes precedence over published rules:

CHECK IN

Teams are required to check in at the Concession Stand at least 1 hour prior to your first scheduled game. You must present the following to the tournament director (or assistant tournament director):

- OFFICIAL SIGNED ASA ROSTER
- BIRTH CERTIFICATES OR PLAYER ID CARDS
- A VALID CERTIFICATE OF INSURANCE

INFIELD PRACTICE

Teams will be allowed 5 minutes of infield practice prior to their first game of the tournament only. Portable hitting nets can be used, but away from all game areas.

JEWELRY & HELMETS

No jewelry is allowed during this tournament. Jewelry cannot be taped over. Medical bracelets may be worn, but must be taped to the body. Players must wear helmets with approved faceguards.

TOURNAMENT FORMAT

The tournament format is 3 pool play games with a single elimination championship round. Pool play will end at seven innings or time limit. No new inning will start after 1 hour and 30 minutes. Time will start at the first pitch and the start of an inning is noted as the time the last out is made in the previous inning. Any inning started before 1:30 will be played to its completion.

The international tiebreaker rule will be used to decide each game in the championship round when 7 innings or time limit has been reached - with the exception of the championship game. In the championship game the game will not end in a tie and there will be no time limit (unless foul weather or darkness comes into play).



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TOURNAMENT SCHEDULE

The initial tournament schedule has been posted to the ASA website. If the schedule is altered due to weather conditions (see weather issues), the updated schedule will be posted at the concession stand by the tournament director.

TEAM ARRIVAL

Teams must be onsite 30 min prior to start time to keep all games on schedule. Lineups are to be handed to the Umpire and opposing coach a minimum of 10 minutes prior to the scheduled start time. The game clock will start at the conclusion of ground rules. Home team will be determined by a coin flip during pool play. Higher seed will be the home team in Championship play.

WEATHER ISSUES

Should any game be suspended due to weather or unusual circumstances, it will be resumed from the point of suspension. If we have inclement weather, the Tournament Director or Assistant Tournament Director reserves the right to amend the schedule, including reducing game times to 1 hour, reducing games to five innings, or reducing pool play. Teams are asked to provide the tournament director with a cell phone number and contact in order to communicate delays or changes to the tournament.

MERCY RULE

The following mercy rule will apply:

15 runs after 3 innings, 12 runs after 4 innings and 8 runs after 5 innings.

PITCHING DISTANCE

For U12, it is 40 feet.

INFIELD FLY RULE

Infield fly rule will be in effect.

BATTING ORDER

A continuous batting order is to be used consisting of all girls present at the game. If a batter leaves the game, she will be considered an out at her time to bat unless the reason is for medical/health reasons. Only players listed in the batting order are eligible to play in the field.



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NUMBER OF PLAYERS ON THE FIELD

A maximum of 9 players are allowed on the field. Teams may play with 8 players; the ninth position in the batting order is to be recorded as an out. Free substitution is allowed with the exception of the pitching position, where only the starting pitcher is allowed to re-enter the game at that position. Once the starting pitcher leaves the game a second time, she cannot re-enter to pitch again.

BUNTING

Bunting is allowed, however, slash bunting (i.e. batter fakes the bunt and then pulls back and swings away) is not allowed. If a player uses a slash bunt, the penalty for the first offense is an automatic out. If slash bunting is used a second time by any player on the team, this will result in an automatic ejection from the game. These penalties apply to each game. Slap bunting is permitted.

RULES

Unless otherwise stated in this handbook, ASA rules will govern play.

UMPIRES

There will be one umpire for pool play games on Saturday and Sunday with two umpires for the semi-finals and championship round on Sunday.

This is a zero tolerance tournament. If the umpire ejects you from a game, you are banned immediately from the premises for the duration of the tournament.

GAME RESULTS

Scores need to be reported to the Tournament Director at the Concession Stand, immediately following the game.

PROTESTS

Protests **MUST** be settled on the playing field before the game will be allowed to continue. Judgment calls by the umpire are not grounds for protest and cannot be questioned. No protest will be allowed after the game is completed. The Tournament Director, Assistant Director, and umpire staff will hear protests and make any decisions on protests.

CHAMPIONSHIP ROUND RULES



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Seeding will be based on the win/loss record from pool games (2 points for a win, 1 point for a tie). Tiebreakers will be used in the following order:

1. Best record
2. Least amount of runs allowed
3. Most amount of runs scored
4. Coin flip

Note: *A forfeit will count as a 7-0 win.*

Higher seed will be the home team during the championship round.